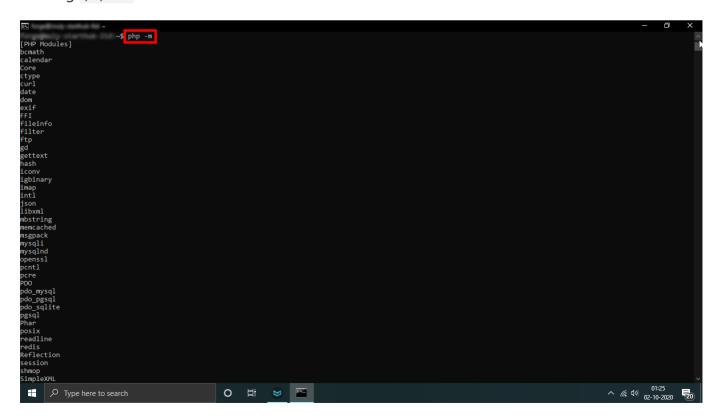
Muly

Thanks for purchasing Muly - Short Video App from Codecanyon. Please follow instructions in this document carefully to use this software.

System requirements

- 1. PHP 7.2 or higher
- 2. BCMath extension
- 3. Ctype extension
- 4. Fileinfo extension
- 5. JSON extension
- 6. Mbstring extension
- 7. OpenSSL extension
- 8. PDO extension
- 9. Tokenizer extension
- 10. XML extension

Since the above extensions are most commonly enabled by default by your hosting provider, you may check which extensions you may have or not by logging into your server via SSH and running php -m command as shown below:



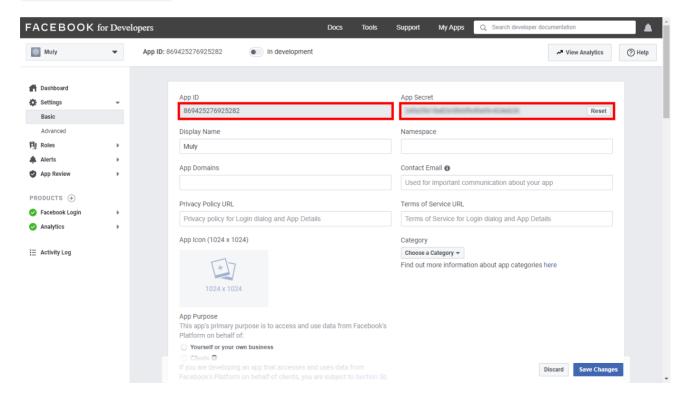
To install missing PHP extensions as it may, please contact either your hosting provider or a simple Google search with the extension name would also help you with it.

Backend

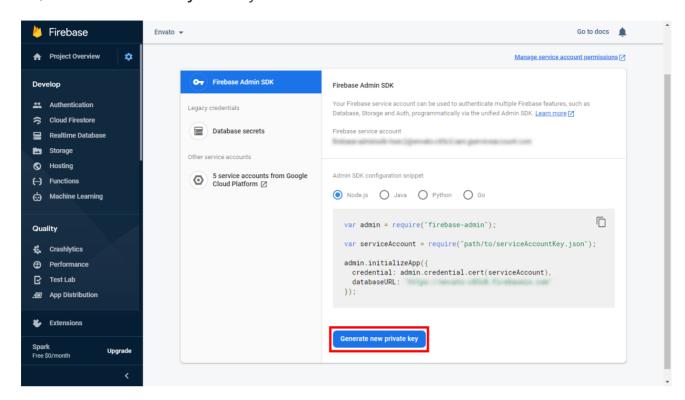
Extract the **server.zip** file and edit the .env file inside the extracted folder. Open the file in your favorite editor and update below values as mentioned:

Configure

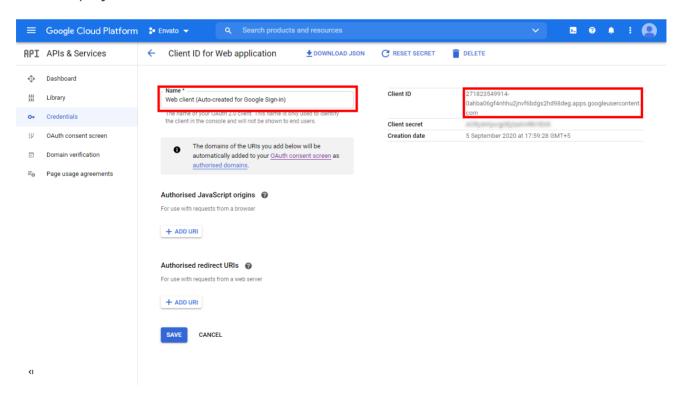
- 1. APP KEY = Leave this as it. We will generate this later.
- 2. APP_URL = This must the public URL to your Muly installation e.g., https://muly.yourcompany.com (without trailing slash).
- 3. FILESYSTEM_CLOUD = This is set to public if you want to store the files on the same server. If you would like to use AWS S3 instead, set this value to s3.
- 4. DB_DATABASE = This should be the name of the database to use for Muly.
- 5. DB USERNAME = This must be the username to use when connecting to database.
- 6. DB_PASSWORD = This is the password corresponding to above user.
- 7. FACEBOOK_APP_ID = The Facebook app ID to use for login with Facebook.
- 8. FACEBOOK_APP_SECRET = The Facebook app secret to use for login with Facebook.



9. FIREBASE_CREDENTIALS = This must be a valid, absolute path to the credentials file on server i.e., xxx-admin-sdk-xxx.json file you can download from Firebase console.

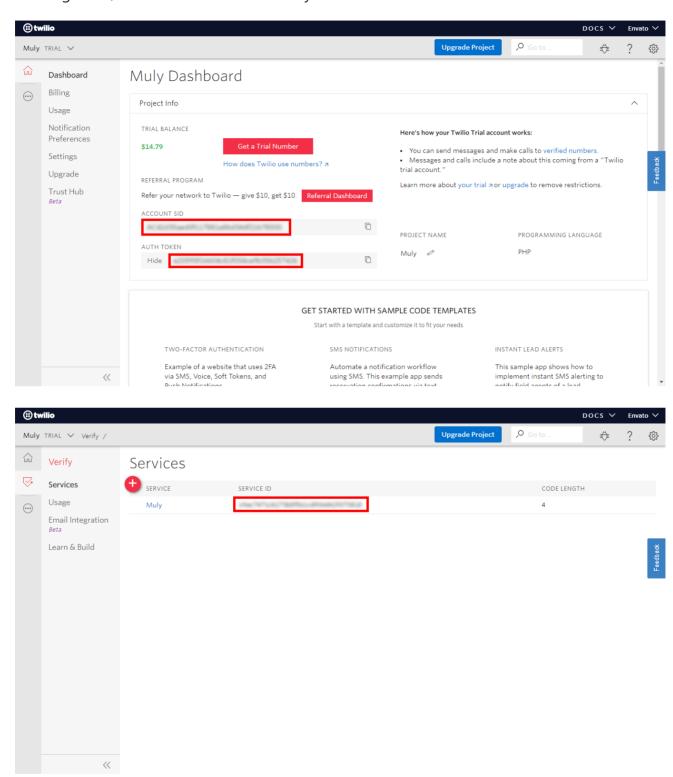


10. GOOGLE_CLIENT_ID = The OAuth 2.0 client ID from Google Cloud Project associated with the Firebase project.



11. OTP_SERVICE = This must be set to either msg91 or twilio depending on which service you plan to use for sending OTPs.

12. TWILIO_SID, TWILIO_AUTH_TOKEN and TWILIO_VERIFY_SID = If you wish to use Twilio for sending OTPs, this can be retrieved from your Twilio console.



13. MSG91_AUTH_KEY = If you are using Msg91 for sending OTPs, this can be retrieved from your Msg91 console.

Cloud storage

To be able to use AWS S3 for storage, you also need to configure below things:

- 1. AWS_ACCESS_KEY_ID = This is the access key ID from AWS console.
- 2. AWS_SECRET_ACCESS_KEY = This is the secret access key corresponding to above key ID.
- 3. AWS_BUCKET = The name of the S3 bucket where to keep data.

Job queues

The server code runs some long-running jobs at various point. This would slow down the request cycle if not handled asynchronously. To enable async job process, you must have Redis installed on your server and follow below instructions:

1. In .env file, set QUEUE_CONNECTION to redis.

Installation

Just when the above changes in .env file are set, you are good to go.

- 1. Upload the file from **server** folder to your server.
- 2. Set the document root (inside <VirtualHost /> if using apache2 or server { ... } if using nginx) to public folder.
- 3. Login to your server via SSH and navigate to the uploaded folder.
- 4. Run php artisan key:generate, php artisan config:cache and php artisan migrate commands.

```
- "muly.starthub.itd"
- /muly.starthub.itds | Php artisan key:generate |
- /muly.starthub.itds | Php artisan key:generate |
- /muly.starthub.itds | Php artisan key:generate |
- Application in Production!
- Application in Production!
- Application key set successfully:
- Onlights in command? (yes/no) [no]:
- yes
- Application key set successfully:
- Amuly.starthub.itds | Php artisan config:cache |
- Configuration come clark successfully:
- /muly.starthub.itds | Php artisan migrate |
- Application in Production!
- Application in Produ
```

5. Run php artisan db:seed --class=AdminUserSeeder to create an admin user.

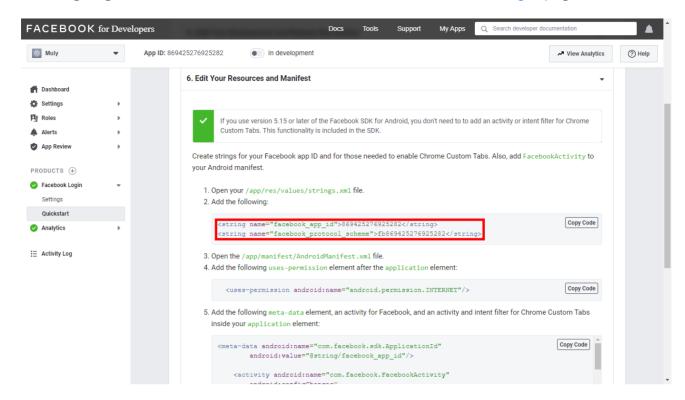
- 6. If you are not using S3, you will need to run php artisan storage:link to serve uploaded files.
- 7. You must also setup a cron job on server to run cd your_installation_path && php artisan schedule:run/dev/null 2>&1 . Replace your_installation_path with your Muly project directory.
- 8. If you plan to use job queue worker, you must setup a supervisor as decribed on Queues Laravel The PHP Framework For Web Artisans page.
- 9. Login to your admin panel at your publicly accessible URLs using admin as username and 12345678 as password.

Android

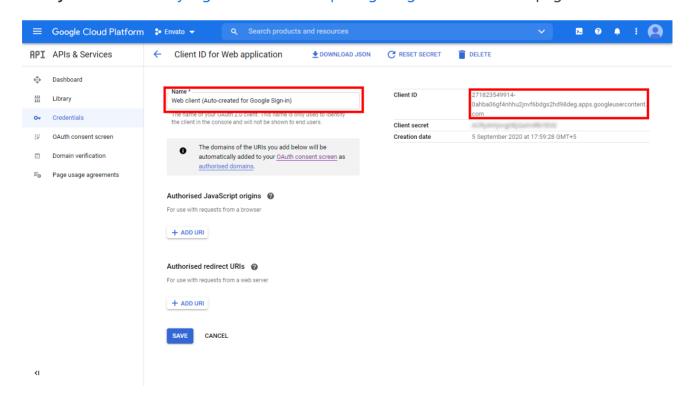
Extract the android.zip file. Download the <code>google-services.json</code> file from Firebase and place it inside app folder. Edit the <code>app/src/main/res/values/config.xml</code> file inside the extracted folder and update with relevant values. The values must be set to relevant values as described below:

- 1. The values <code>admob_*</code> are pretty much self exmplanatory and are used to display ads in various parts of the app. You may update as need or disable if required so.
- 2. The value of <code>facebook_app_id</code> and <code>facebook_protocol_scheme</code> must be set to what Facebook will provide when setting up your app with <code>Facebook</code> for developers platform and

enabling Login with Facebook as described on Android - Facebook Login page.



3. The <code>google_client_id</code> must be set to the **OAuth 2.0** client ID of the **Web client (Auto-created for Google Sign-in)** created in your Google Cloud Project when clicking **Configure a Project** button on Try Sign-In for Android | Google Sign-In for Android page.



Support

For questions or any help if you	may need, please send an e	email to support@starthub.ltd.